



- Q1. In CQC, what is the role of the boundary vs. bulk?
- Q2. Please explain in your own words: What does it mean that a computation is a “cobordism between boundary Hilbert spaces”?
- Q3. Why is topology preferred over standard quantum circuits in CQC?
- Q4. Please use the black hole analogy from the blog to explain CQC.
- Q5. In the following table please fill the missing concept:
- | | |
|----------------|-----|
| Standard QC | CQC |
| Time evolution | ? |
- Q6. If two boundary Hilbert spaces are H_0 and H_1 , what does the cobordism represent mathematically?
- Q7. Why is cobordism similar to a path integral?
- Q8. Why does CQC avoid the “noise accumulation problem” of NISQ systems?
- Q9. What is lost when we describe computation only as gate sequences?
- Q10. Why is CQC closer to GR than standard quantum computing?
- Q11. If we define Ω_5 as a higher-order connector between the measurement circuits in j-space, and Cobordism as the geometric bridge between boundaries, are these two equivalent to each other?
- Q12. Given two boundary states: Initial $|\psi_0\rangle$ and Final $|\psi_1\rangle$, instead of applying gates, please describe the computation in CQC terms?

ANSWERS

Q1. In CQC, what is the role of the boundary vs. Bulk?

- A1.
- Boundary: where observable states live (data, measurements)
 - Bulk: the hidden geometric structure that enforces how states evolve
 - Boundary constrains admissible bulk geometries (like GR constraints)

Q2. Please explain in your own words: What does it mean that a computation is a “cobordism between boundary Hilbert spaces”?

A2. It means:

- The input and output quantum states are treated as boundaries
- The computation itself is not a sequence of steps, but a geometric object (bulk) connecting them
- This bulk encodes the transformation globally, rather than step-by-step

Q3. Why is topology preferred over standard quantum circuits in CQC?

A3. Because topology:

- Is robust to noise
- Depends only on global structure, not small perturbations
- Naturally avoids NISQ limitations (error accumulation)

Q4. Please use the black hole analogy from the blog to explain CQC.

- A4.
- Bulk = information inside black hole (3D)
 - Boundary = event horizon (2D surface)
 - All bulk information is encoded on the boundary
- Similarly, computation is encoded as a relation between boundary states

Q5. In the following table please fill the missing concept:

Standard QC	CQC
Time evolution	?

A5.

Standard QC	CQC
Time evolution	Geometric transformation (cobordism)

Q6. If two boundary Hilbert spaces are H_0 and H_1 , what does the cobordism represent mathematically?

A6. $Z(M): H_0 \rightarrow H_1$, where $M =$ cobordism (bulk geometry) and $Z(M) =$ induced transformation

Q7. Why is cobordism similar to a path integral?

A7. Because:

- Multiple possible bulk geometries can connect the same boundaries
- Each contributes to the final transformation
- Similar to summing over all paths in quantum mechanics

Q8. Why does CQC avoid the “noise accumulation problem” of NISQ systems?

A8. Because:

- Computation depends on global topology, not local operations
- Small errors do not change topology
- No long gate sequences \rightarrow less error buildup

Q9. What is lost when we describe computation only as gate sequences?

- A9.
- Global structure
 - Geometric constraints
 - Robustness
 - Relationship between input/output as a whole

Q10. Why is CQC closer to GR than standard quantum computing?

A10. Because:

- Evolution is determined by global constraints
- Geometry dictates dynamics
- Similar to:
 - GR: geometry \rightarrow motion
 - CQC: geometry \rightarrow computation

Q11. If we define Ω_5 as a higher-order connector between the measurement circuits in j-space, and Cobordism as the geometric bridge between boundaries, are these two equivalent to each other?

A11. Yes, Cobordism $\sim \Omega_5$ (in j-space)

Q12. Given two boundary states: Initial $|\psi_0\rangle$ and Final $|\psi_1\rangle$, instead of applying gates, please describe the computation in CQC terms?

A12. Find a manifold M such that: $\partial M = \psi_0$ uplus ψ_1 ,
then the computation is $Z(M) : |\psi_0\rangle \rightarrow |\psi_1\rangle$.

